

Global Engineering Deans Council Conference 2013

Keynote

**Open, Online & Digital Education:
Transforming Teaching & Learning
- Education 3.0 -**

Extended Version

October 21, 2013

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KAIST



Failed Mission of Education?

Harvard Conference on Teaching & Learning,
Feb. 2012

Failed mission of understanding genuine meaning of the learned, making questions, deriving knowledge, and applying it and creating new ones in a new context

Harvard Univ.: Donation of \$40 million for teaching and learning innovation by Gustave M. and Rita E. Hauser

- Teaching & learning innovation methods
- Classroom Innovation

Lecturing

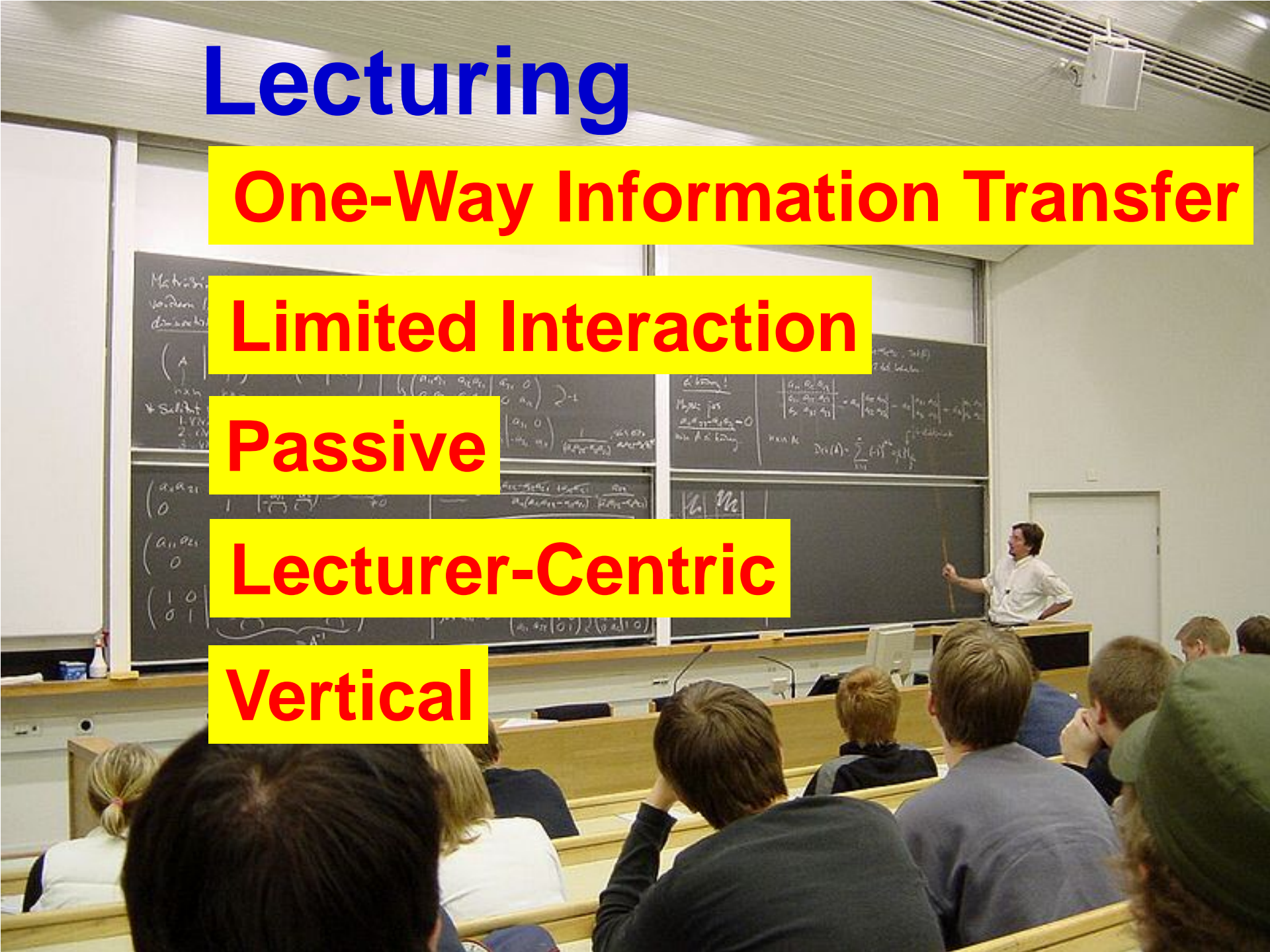
One-Way Information Transfer

Limited Interaction

Passive

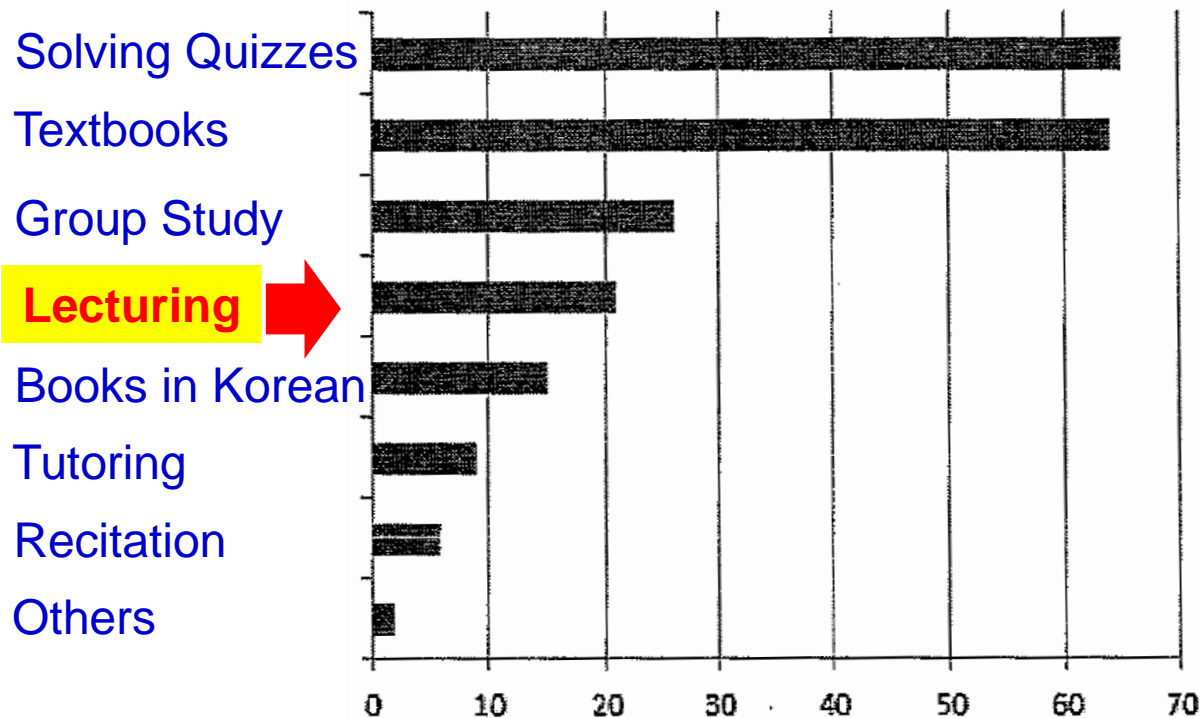
Lecturer-Centric

Vertical



What are the most helpful for your study?

- A survey for students in a “tutoring” class for a basic compulsory course (lecturing)
 - Nov. 9, 2012, KAIST

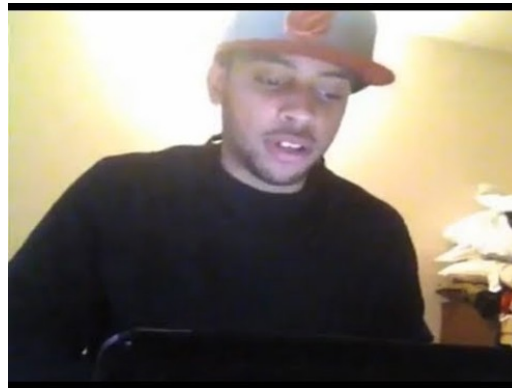


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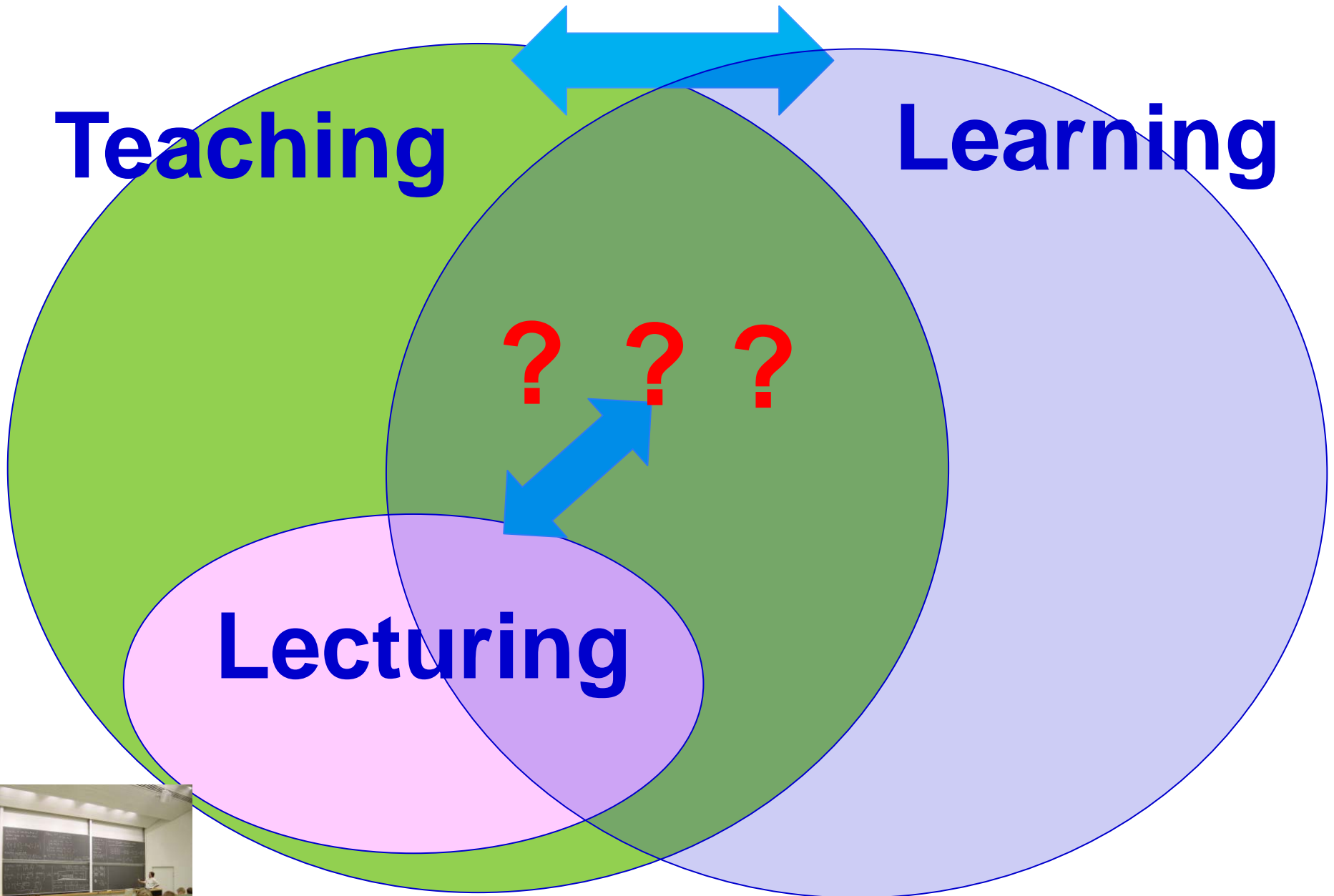
'LectureFail' Project

Chronicle of Higher Education

- <http://chronicle.com/article/Lecture-Fail/130085/>
- Debate on College Teaching at YouTube
- Students
- Professors



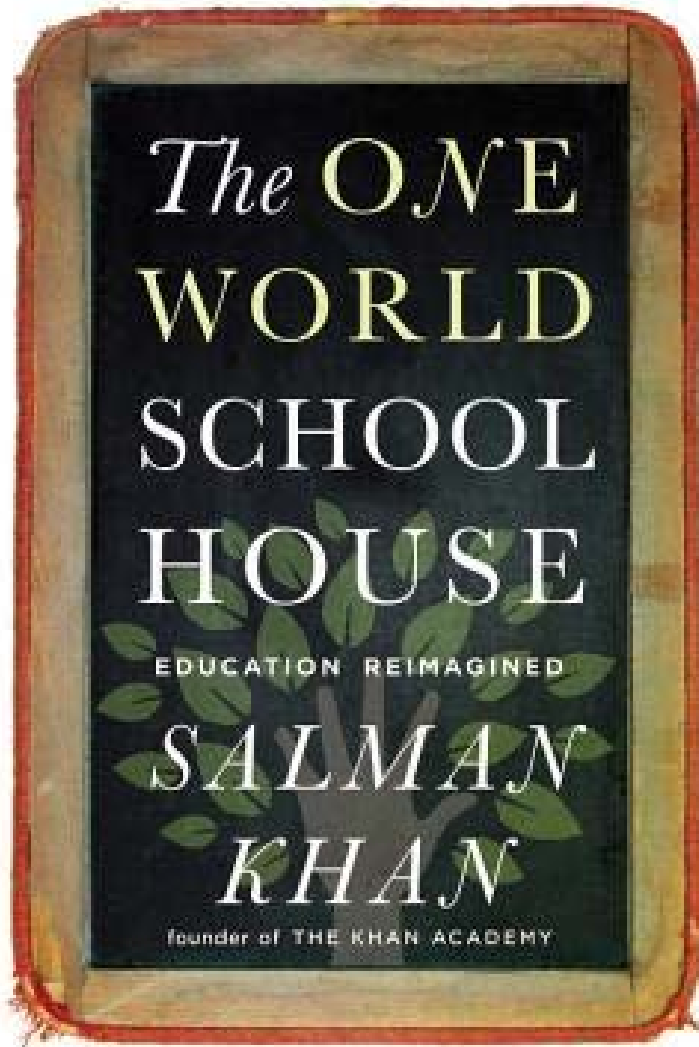
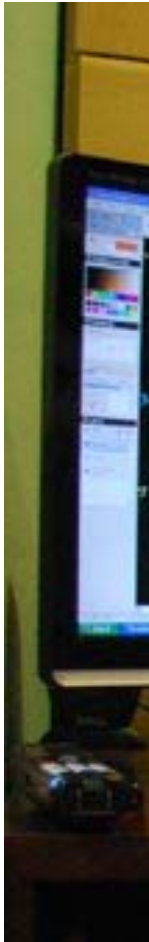
PowerPoint Abuse



Who invented
current “**standards**” for
curriculums,
class hours & schedules,
classrooms,
lecturing, ...?

Prussia for Mass Education

Khan Academy



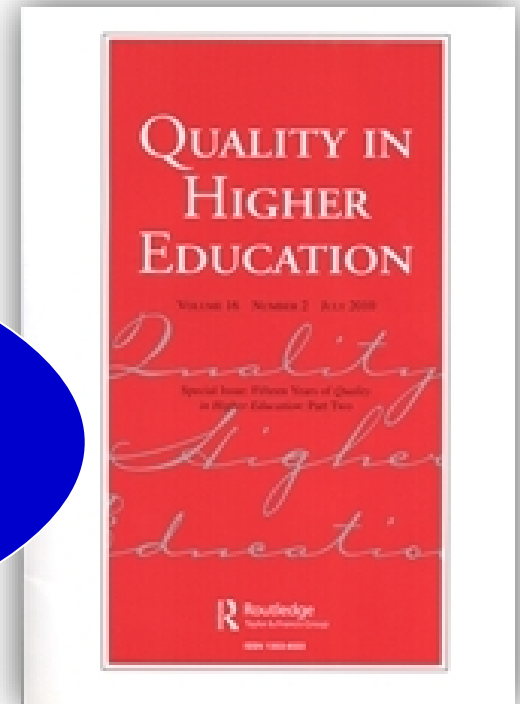
Salman Khan

Paradigm Shift in Higher Education

Massive Education,
Volume Expansion



Quality



Innovation in Knowledge-Based Society & Industry Needs

Creative

**Synthesiz
ing**

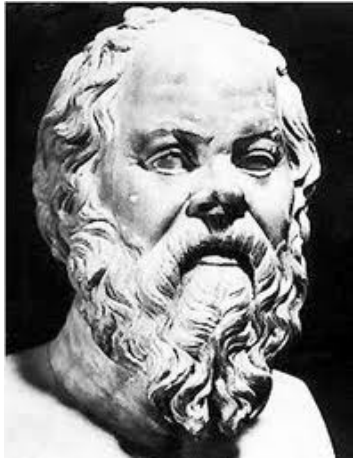
**Communication,
Teamwork,
Leadership**

Communication

Interaction

Q&A, Discussion

Self-Learning



Socrates



Confucius

All Lost, Lecturing for Mass Education

Paradigm Shift in Teaching & Learning

Conventional

- **Lecturer-Centric**
- Analytic
- Analog

- One-Way
- **Lecturing-Centric**

- Passive
- Individual
- Repeat/Imitating/Memorizing



New

- **Student-Centric**
- Synthesizing
- Digital

- Bi-Directional
- **Interactive**(Discussion, Q&A, Problem Solving, ...)
- **Active**, Student Participation, Self-Learning
- **Group/Team Learning**
- **Creative Problem Solving**

**Active
Learning**

**Problem-Based
Learning**

**Outcome-Based
Education**

**Blended
Learning**

**Flipped/
Inverted
Learning**

e-Learning

**Personalized
Learning**

**Collaborative
Learning**

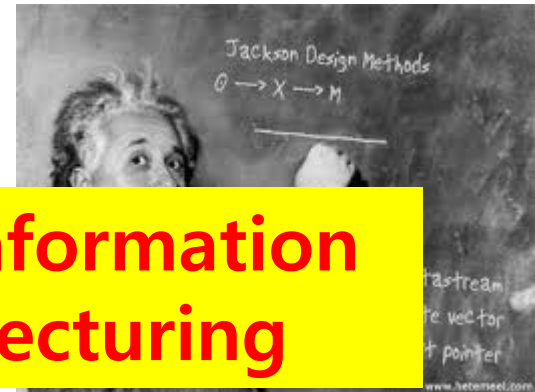
Why not so successful for
replacing or improving
lecturing?

Because most class hours
are consumed for lecturing.

Lecturing is the most **convenient** for
professors.

PowerPoint is too Powerful! ...

PowerPoint?



**Efficient for Delivering Much Information
Ideal for Mass Education & Lecturing**

W
FCFS
W
"s"

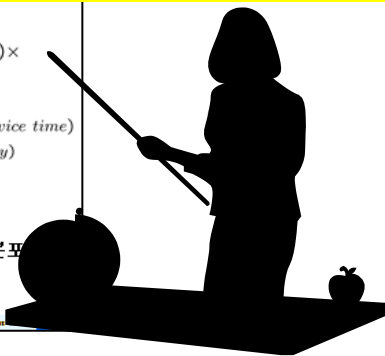
$$Pr(W \leq w) = \sum_{n=0}^{\infty} Pr(W \leq w | n \text{ customers in the system when he arrives}) \times Pr(n \text{ customers in the system when he arrives})$$

$$Pr(W \leq w | n \text{ customers in the system when he arrives}) = Pr(S_1 + S_2 + \dots + S_{n-1} + S_n + S_{n+1} \leq w) \quad (S_1 = \text{the residual service time})$$

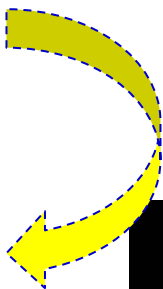
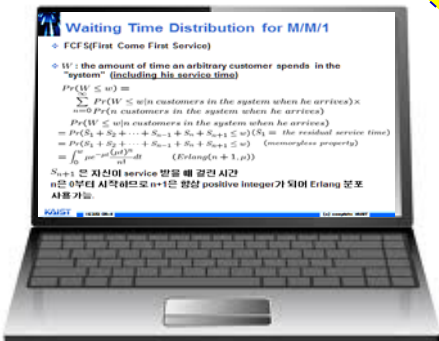
$$= Pr(S_1 + S_2 + \dots + S_{n-1} + S_n + S_{n+1} \leq w) \quad (\text{memoryless property})$$

$$= \int_0^w \mu e^{-\mu t} \frac{(\mu t)^n}{n!} dt \quad (\text{Erlang}(n+1, \mu))$$

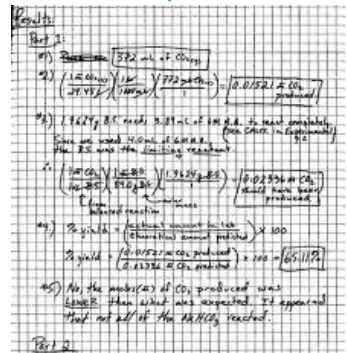
S_{n+1} 은 자신이 service 받을 때 걸린 시간
 n 은 0부터 시작하므로 $n+1$ 은 항상 positive integer가 되어 Erlang 분포 사용가능.



KAIST 1625 08-1 (c) copyright

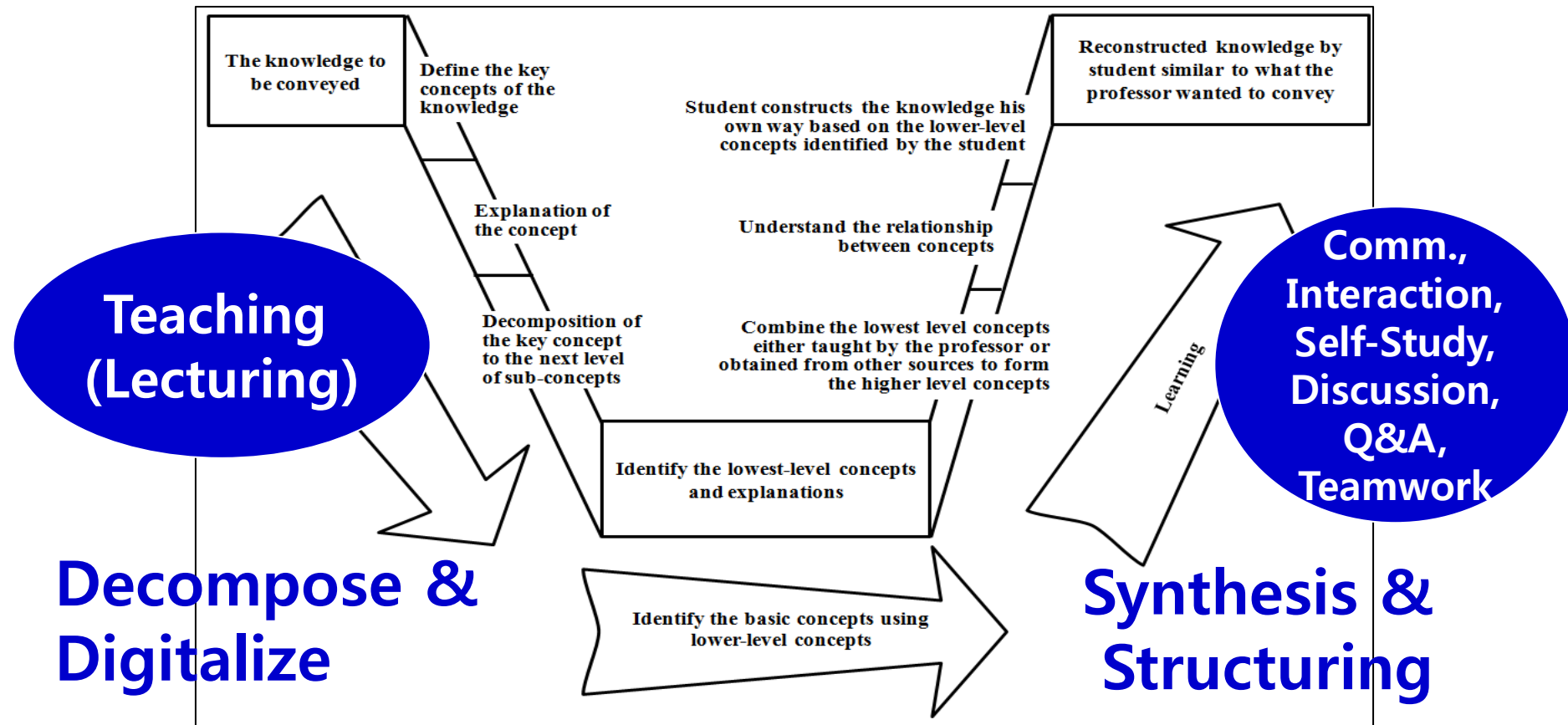


Cognitive Overload



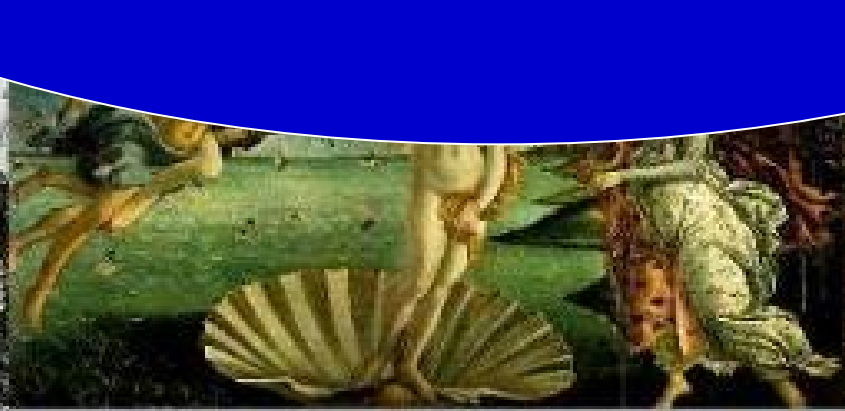
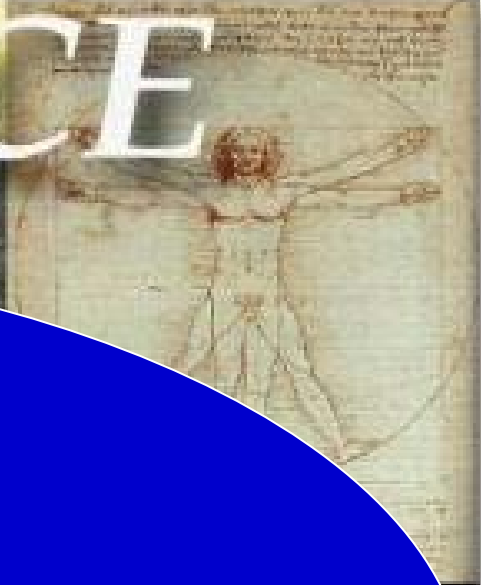
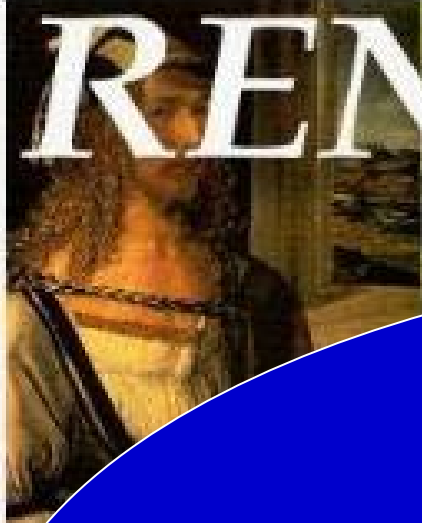
University Agenda

Teaching & Learning Processes + Proper IT → Education 3.0 Initiative, Dean



RENAISSANCE

Simple,
Effective



Don't **Lecture**

in a "class"

Send **lecturing**
to **Internet!**

What
in a **class**?

Anything
but **lecturing!**

Education 3.0 Class Model

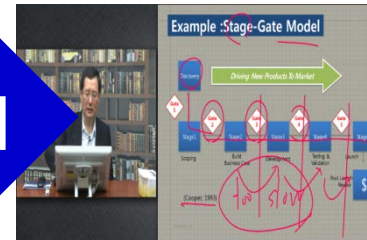
Interactive Class

Online Self-Learning

No Lecturing

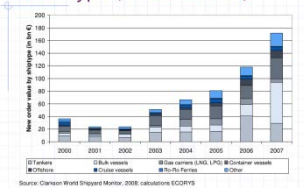
Flipped

Lecture Video

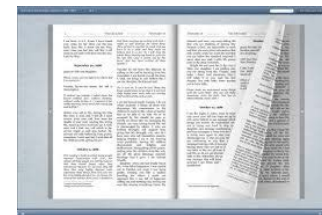


Lecture Slides

New order investment value by vessel type (in Billion Euro)



Textbook



Quiz & HW



Q&A, Information Sharing, Social Network Services

Virtual Lab



Problem-Based, Collaborative, Active

Interaction in Class

Q&A	Discussion	Team Learning/Task	Interactive Exercise	Evaluation	Presentation	Labs
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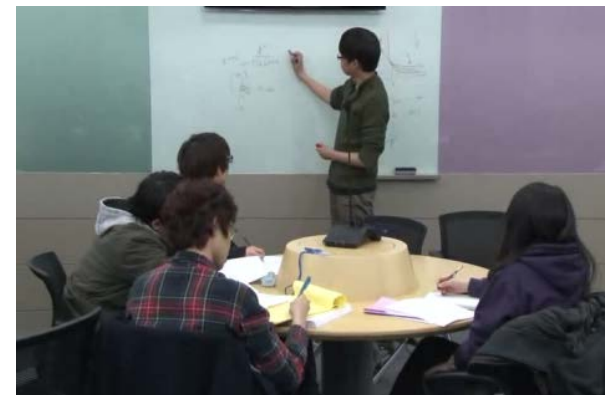
Online Interaction

QuerySearch	Interactive Watching	Q&A	Inform. Sharing	Discussion	Authentication	Evaluation
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Team Learning + TA Support

Interactive Teaching & Learning in Class

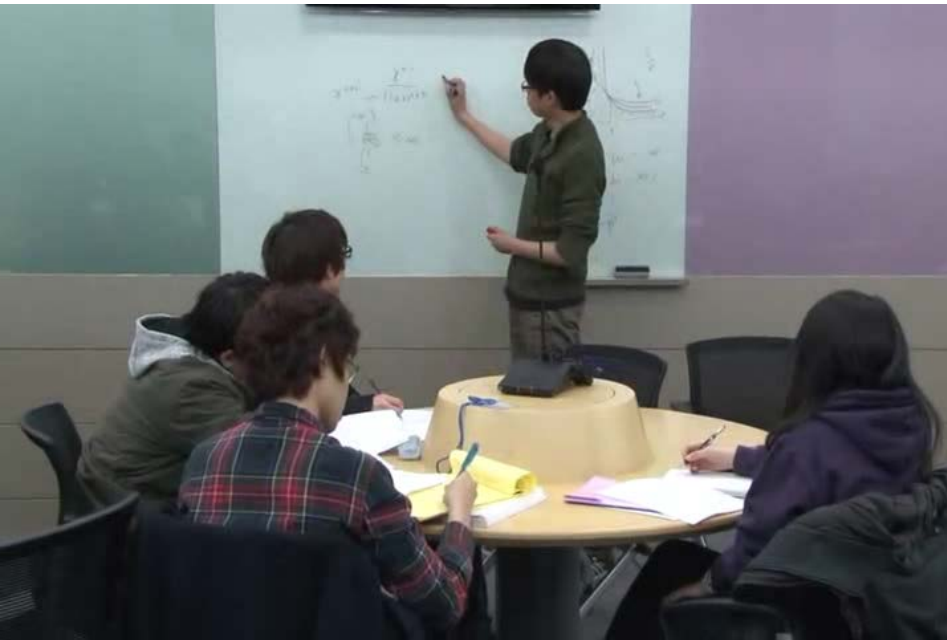
- Quizzes
- Q&A
- Review & Summary
- Interactive Problem Solving
- Discussion
- Group Learning/Discussion/Project
- Labs



Changes for Interaction

- Assume **self-study** of lecture videos, quizzes, & problem sets before coming to the class
- Max **48** Students/Class – **2 Sessions** for 100 Students
- $\frac{1}{2}$ Class Hours: **One Class/Week**
- **6** Students/Group
- 1 TA for each **15** students: **2~4** TAs/Class
- More **TA roles** in classrooms
- Individual professor **consulting**
- New **Interactive Classrooms**

Interactive Classrooms



4 Classrooms in Spring 2013 → 8 More in 2013

Hybrid Classroom

Edu 3.0 Interactive Teaching & Learning + Lecturing



Online Self-Learning System: e-Learning

MOODLE-based,
CAMTASIA,
Segmented into 10 min,
Q&A, Quizzes, SNS,

Smartphone Camera-based
Q&A, Concept Tree, ...

Personalized,
Interactive,
Intelligent,
Collaborative

Getting the big picture

- An economy tries to solve three problems efficiently

Diagram illustrating the circular flow of income between Firms and Households:

- Firms: How to produce? (purple gear)
- Households: Who gets (consumes) what? (red gear)
- Factor market (yellow circle)
- Commodity market (yellow circle)

Professor Youngsun Kwan Introduction to Economics Slide 9

KAIST

Which one is NOT an economic agent of an economy?

- A. Financial institutions
- B. Government
- C. Markets
- D. Consumers
- E. Firms

e-Learning Technologies – available, evolving

Self-Studio & CAMTASIA

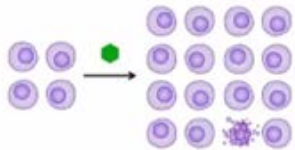
Professor office/home
– noise, poor lighting



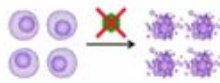
Lecture 4B - The Bcl-2 story (Part B) (10:31) Help x



Normal cell behavior



Normal cells with growth factors show normal proliferation



Normal cells without growth factors undergo apoptosis



1x 07:46 / 18:31 Prev Next

Make a simple studio
at each department

Large-Enrollment Classes?

- 100 Students → 2 Sessions
- 100 Students in a Traditional Classroom
 - 3 Students/Group





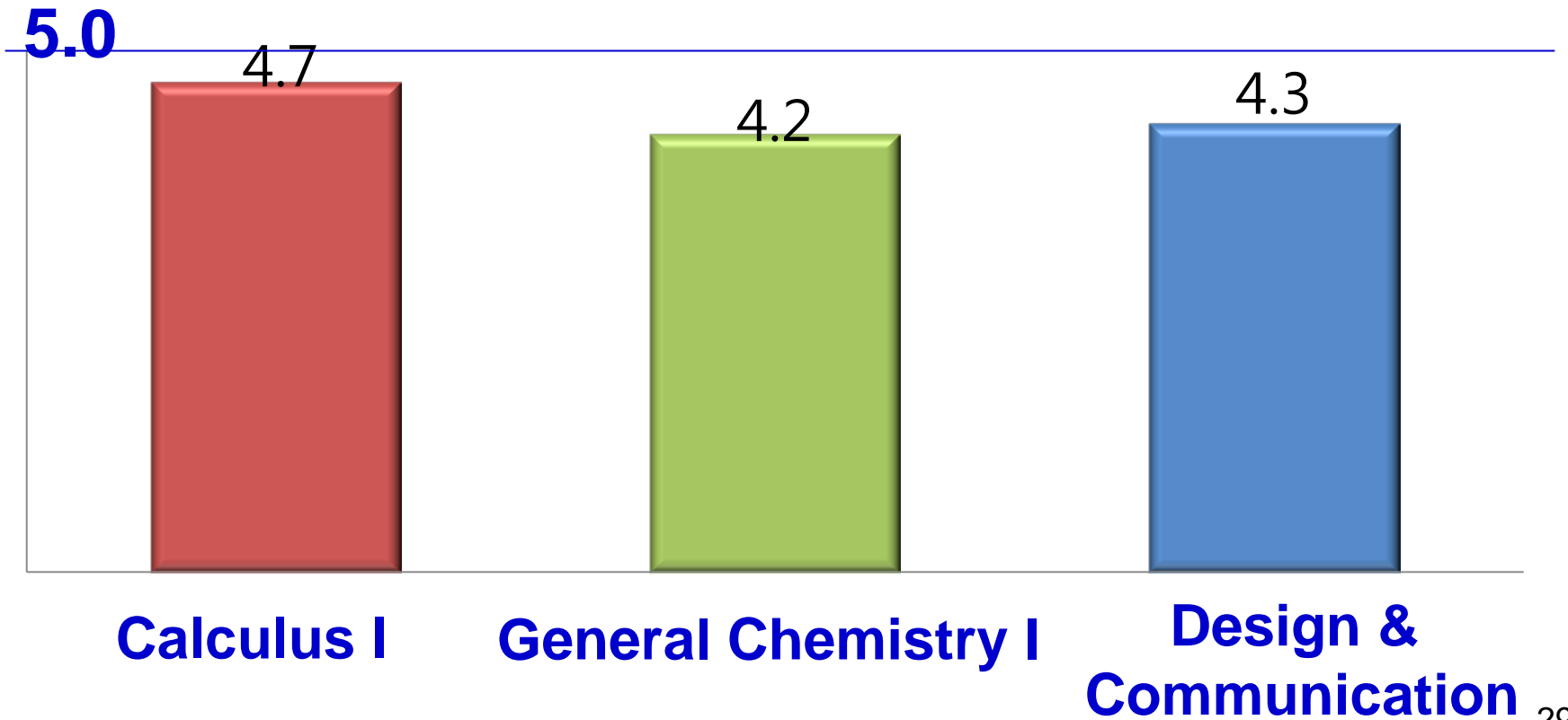
Effectiveness?

Justified?

Overall Satisfaction

Pilots for Freshmen

Satisfied with Education 3.0 classes
and will take such classes again.



Comparing University Class Evaluation

Education 3.0 Classes vs. Lecturing Classes

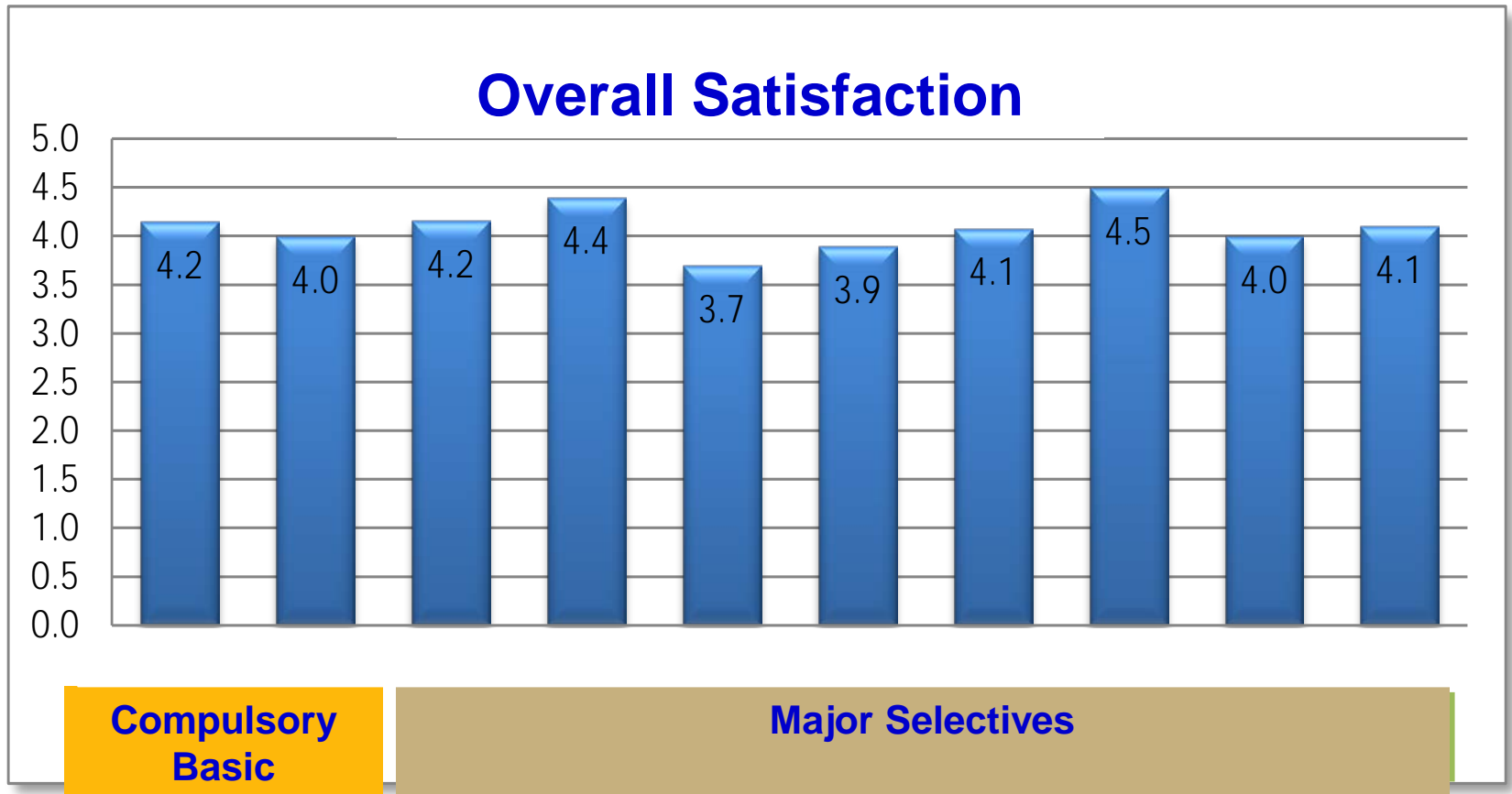
	Education 3.0 Class	Conventional Lecturing Classes			
		Number of Classes	Average	Lowest	Highest
Course 1	4.62	7	4.18	3.74	4.40
Course 2	4.31	9	3.98	3.41	4.44
Course 3	4.21	0	NA		

Note

- Education 3.0 Classes have 40~43 students/class.
- Conventional classes have more students, 66~171/class.
- Larger conventional classes tend to have higher evaluations.

Overall Satisfaction: 4.1

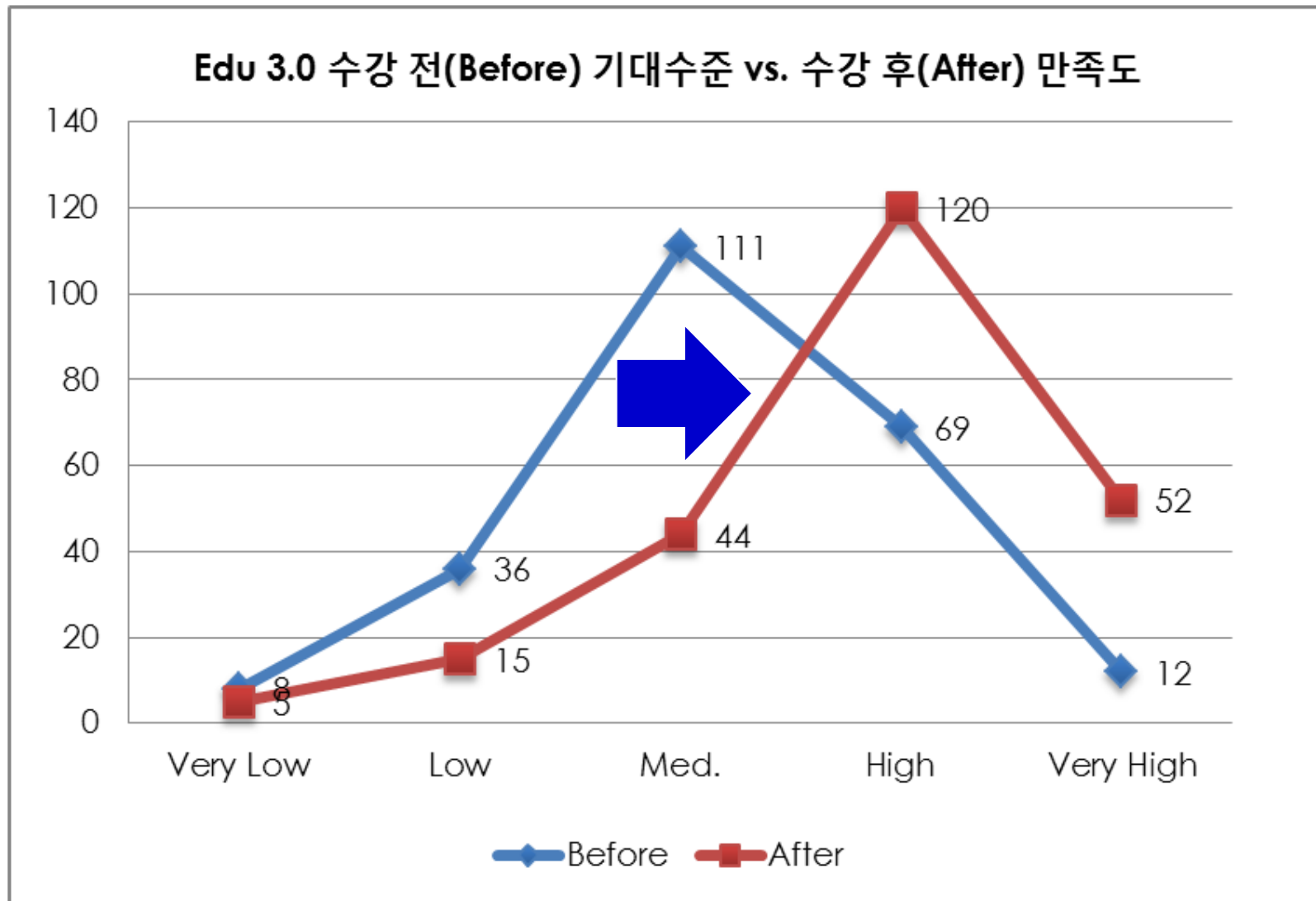
(N= 242, AVE=4.1)



(1=very low, 5=very high)

**Most Results Similar to the Feedback in Spring 2012.
More Slides in English for Feedback Analysis will come soon ...**

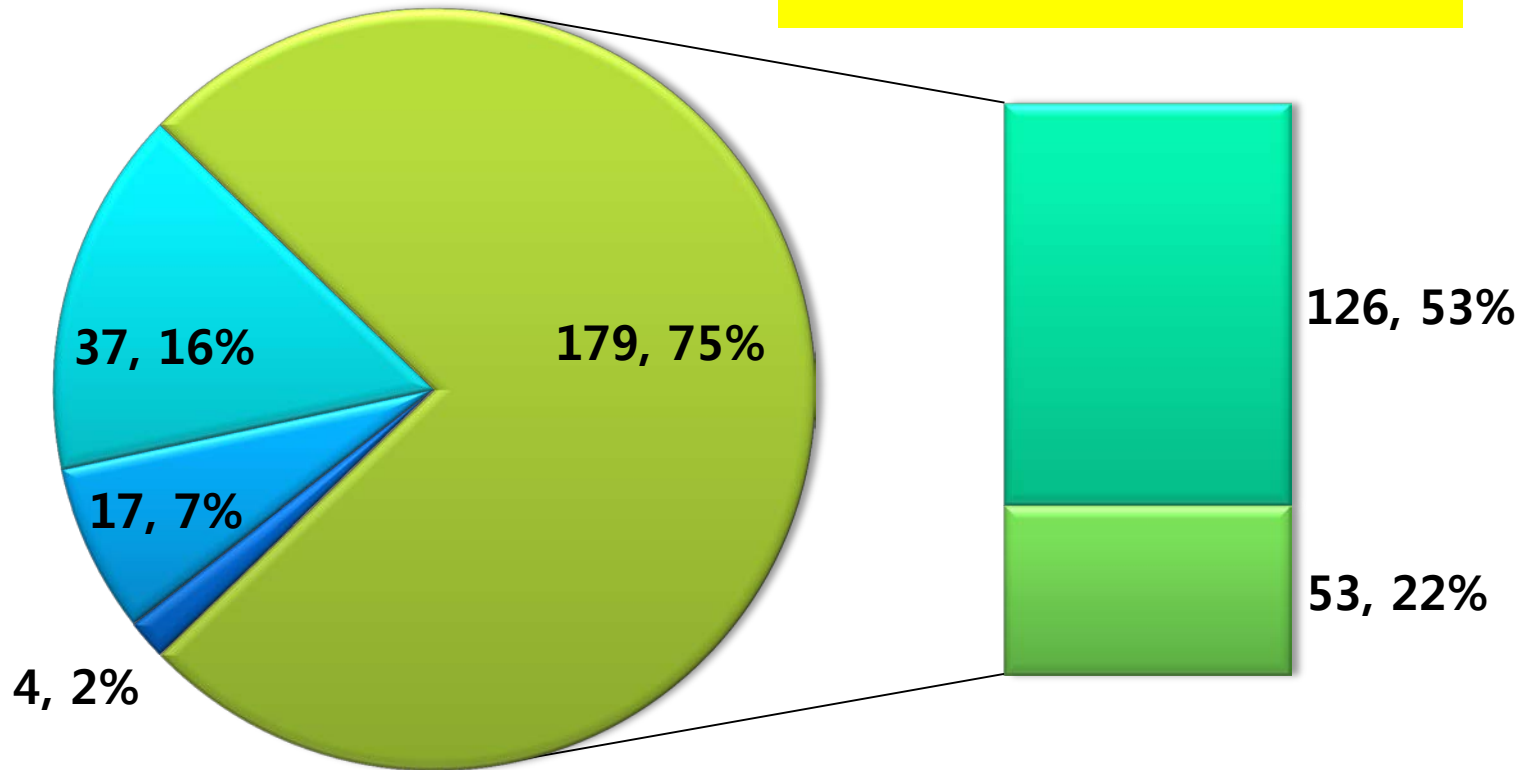
Initial Expectation vs. Final Satisfaction



(N=236, Before AVE=3.1, After AVE=4.0)

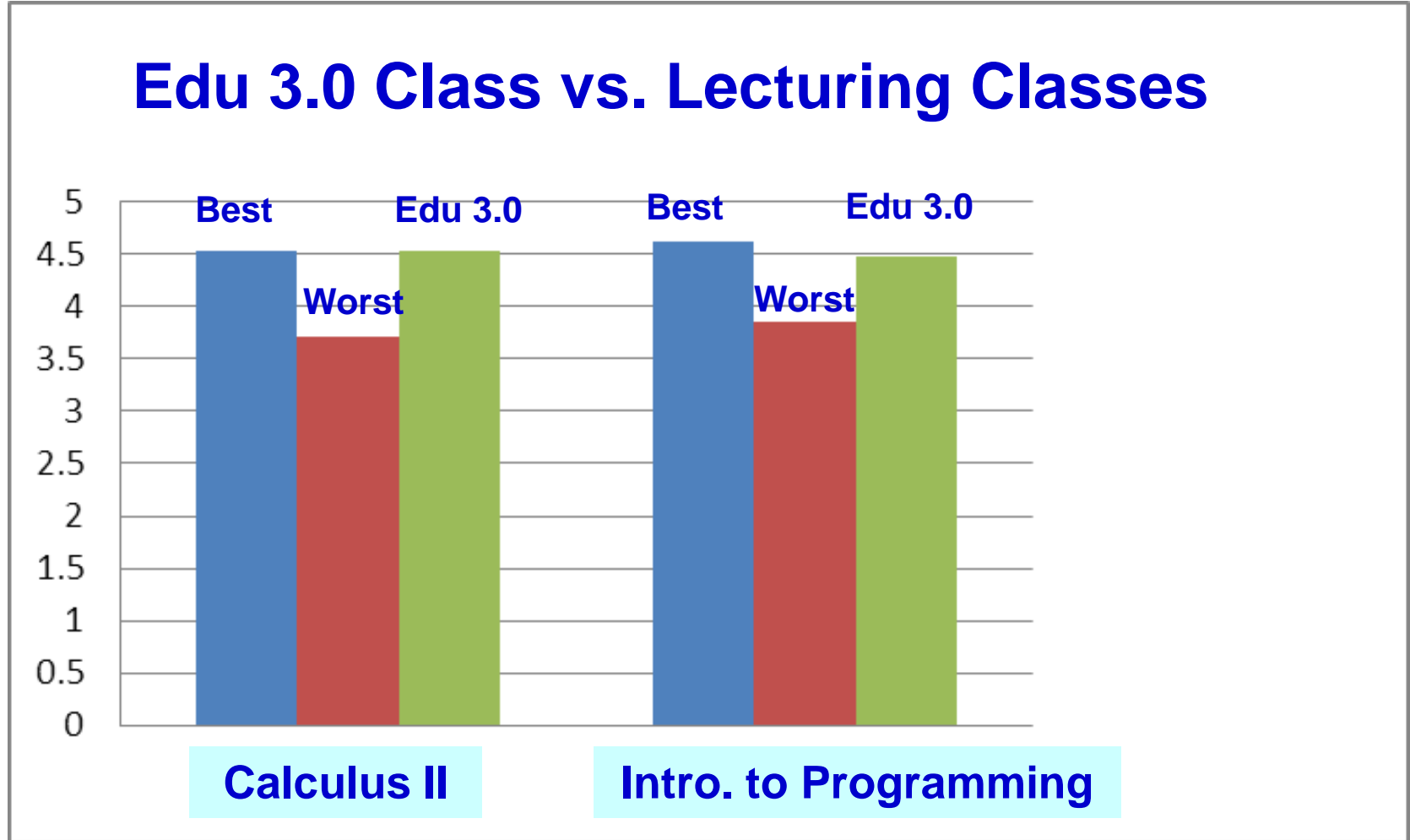
Will you take Education 3.0 class again?

75% - Retention



■ Strong No ■ No ■ ? ■ Yes ■ Strong Yes

Comparing University Class Evaluations



1st of 10 classes

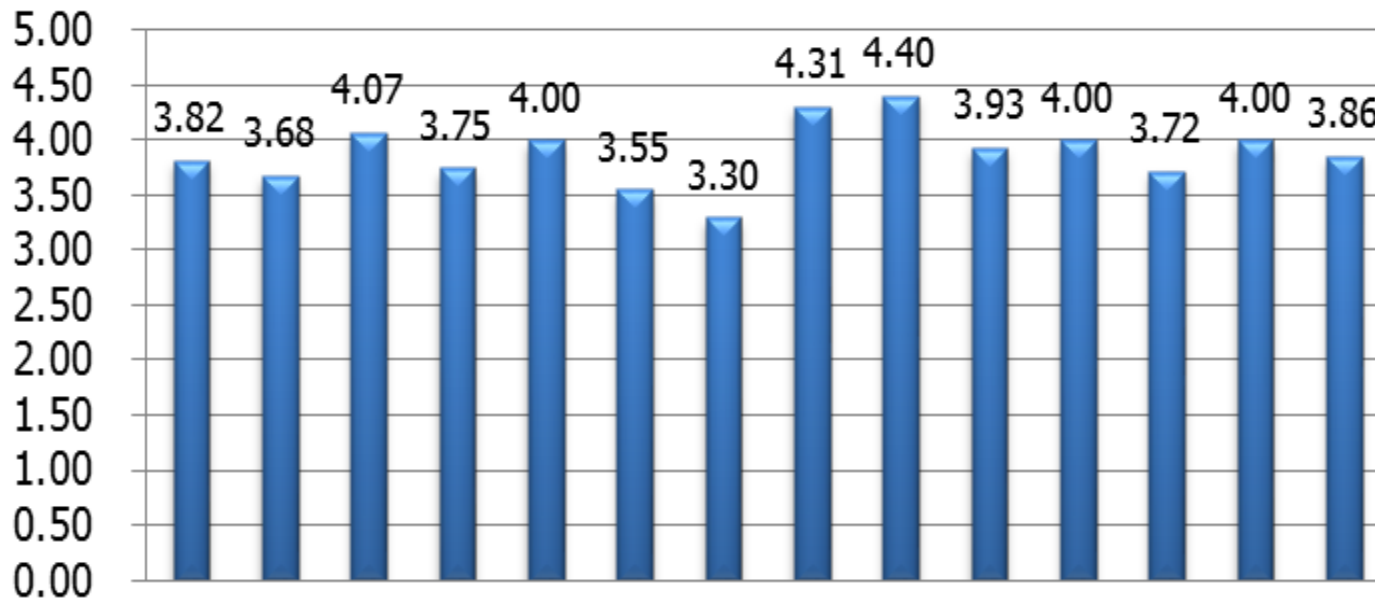
3rd of 12 classes

Additional Comparison to Other Classes

- **Introduction to Computer Programming**
 - Mid & Final Exams: **3rd** of 12 classes

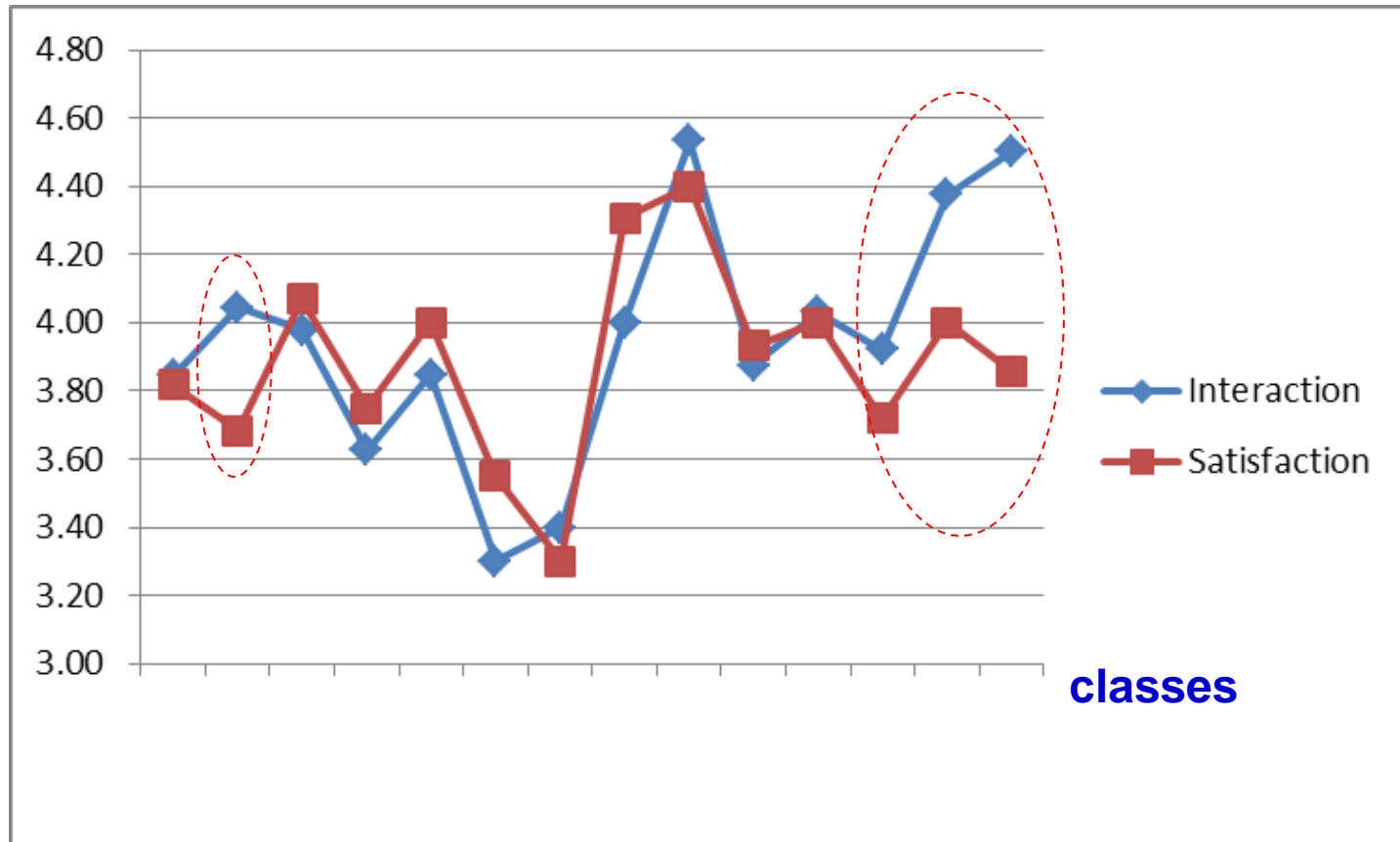
- **Calculus II**
 - Mid Term Exam: **10 points higher** than average of other 9 classes

Overall Satisfaction: 3.9



- Total 18 courses, Survey responses for 14 courses
- Some courses still made lecturing → Low satisfaction
- Need **quality control!**

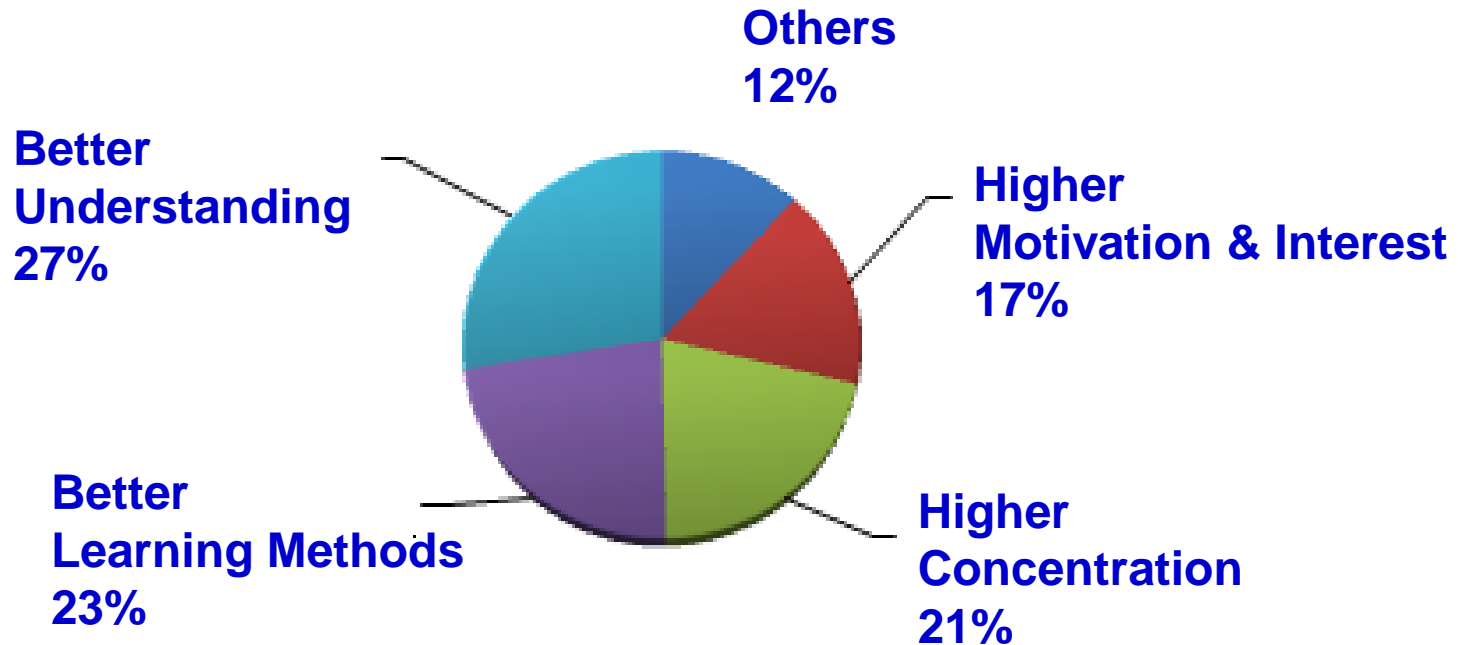
Interaction vs. Satisfaction



- More Interaction tends to result in Higher Satisfaction.
- Some exceptions: Need **training** for interactive teaching

Changes in Learning Methods & Habits

71% of students reported changes in their learning methods & habits



Others

- better time management
- learning habits
- preparing for classes and discussion
- collaborative learning with students

Education 3.0? - Students

- Student-**participative, self-learning, next generation** education
- Class for **enjoying** with TA and friends
- **Dynamic, energetic**, interactive class
- **New** approach for studying
- **Advanced** educational method optimized for **communication**
- **Communication** with the professor after self-study
- Combination of online and offline classes
- Multidimensional & **multidirectional**, not vertical & one-way
- Smart class enabling active participation. **Active communication and synergetic** as compared to old, one-way, and enforcing methods
- Inducing self-study. **Innovation!**

Education 3.0? - TA

과목	Response Text
A	<ul style="list-style-type: none"> Make students, TA, and the professor do their own missions well
B	<ul style="list-style-type: none"> Students, TA, and the professor work together
C	<ul style="list-style-type: none"> Better task allocation between students, TA, & professor 100 times better than conventional lecturing!
E	<ul style="list-style-type: none"> Maximize student participation and self-study
D	<ul style="list-style-type: none"> Highly student-participative
F	<ul style="list-style-type: none"> New Approach! Likely succeed!
G	<ul style="list-style-type: none"> More active communication! All actively participative!

Professor Feedback

- Succeeded in making students experiencing the process of **discovering and developing ideas** in bioinformatics **for themselves**
- Students became to **directly communicate** with the professor and TA, and learned ways of thinking
- Self-studying, independent, in-depth study, **applying the learned**
- **Proud** in spite of difficulty in the first trial
- Initial large **time investment** for making lecture videos and online quizzes. Expect to **save** the time by reusing them in the next class
- **Need to improve continuously** by collaborating between lecturers and Edu 3.0 staff

Case 1: Introduction to Biology

- Required to submit **summary of lecture videos** each week to promote self-study
 - Easier than summarizing by reading a **thick** textbook
 - Better understanding & reflection by summarizing in his **own language**
- **Maximize TA help**
 - **1 TA for each group**
 - TAs: graduate students, + **honor 3rd & 4th year undergraduates** → better networking, learning by teaching
- **Maximize group discussion** for concept learning & problem solving
- Each group makes a video of “biological dances” → understanding and motivation
- **Absolute evaluation** → Motivation. Higher achievement

Case 2: Calculus I & II

- Lecture videos pre-study
- Extensive online exercises
 - Use Pearson's problem DB/contents
- Group problem solving and discussion in class
- TA roles in class
- High achievement and satisfaction

CASE 3: Introduction to Programming

- **Programming assignments** in class for a group (2 or more)
- **Important**
 - **self-study** of lecture videos before class
 - Culture of participation and interaction
- **Class activities should be closely associated with lecture videos.**
- **Group management is important. – no free riding!**
 - Grouping, Periodic regrouping, **Peer Reviews**

Case 4: Bioinformatics

- **15 min Quizzes only** for one of three class hours
- **Need a TA for each group**
- **Q&A and group discussion in class**
- **Productive lecture recording in a self-studio**
- **Significantly higher level/difficult questions**
 - Past: questions on simple concepts
 - Now: More advanced questions

Sustainable!

Even Better!

Just Begun!

INTERACTION

Learning

Creative

Synthesizing

Communication, Teamwork, Leadership

Neuroscience, Brain Research, Cognitive Psychology

Concentration

**Long-Term
Memory**

**Structuring
Knowledge**

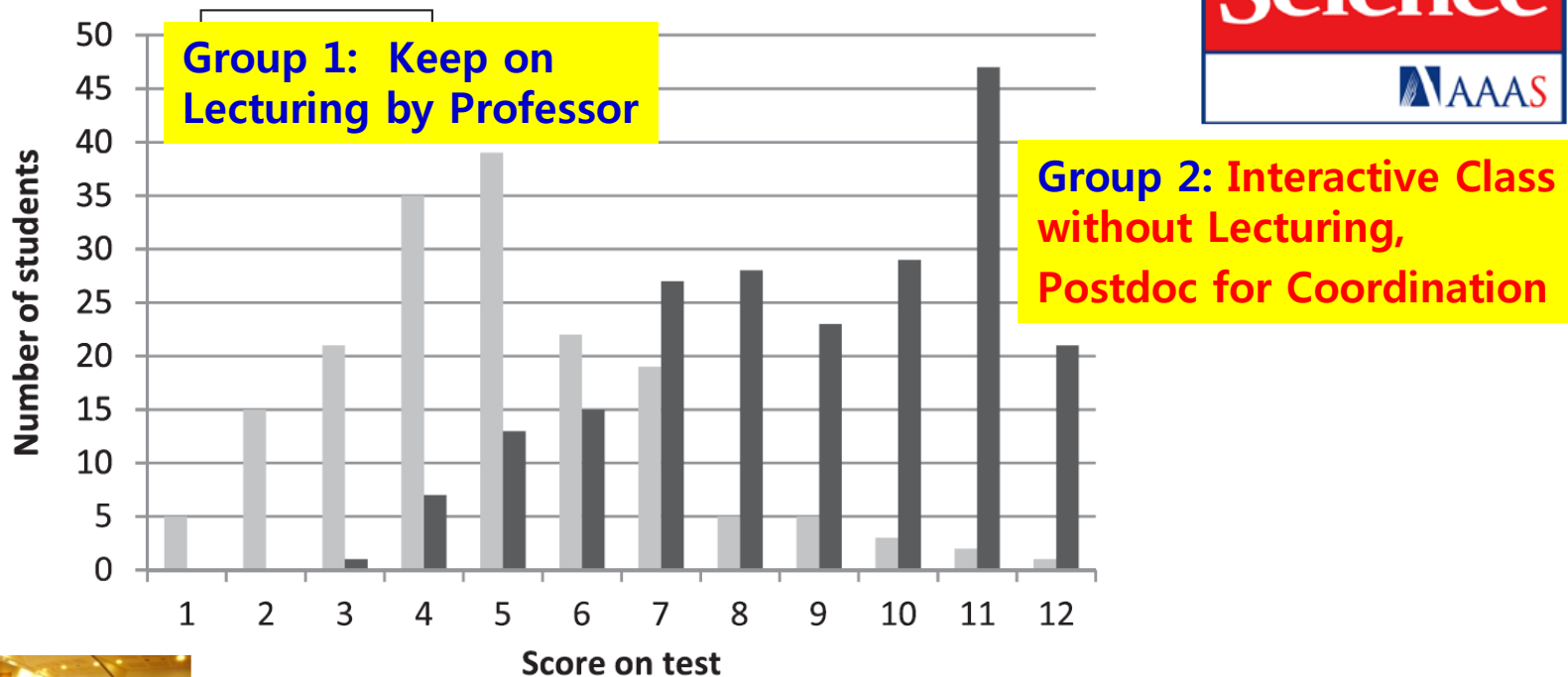
Character

Active


Friendship

Do you need more Scientific Evidences?

- L. Deslauriers, E. Schellew, and C. Wieman, "Improved Learning in a Large-Enrollment Physics Class", Science Vol. 332, May 2011



Basic Physics – Large Class (> 300 students),
Conventional Lecture Hall, For **11th week**, divide the class
into **two groups**. Take the same exams of **12** problems

A landscape photograph featuring rolling green hills under a bright blue sky with scattered white clouds. In the foreground, there is a field of golden-brown grass. In the middle ground, several white wind turbines are visible on a hillside. A small tractor is also present in the lower right. A large, dark blue oval is superimposed over the center of the image, containing the word "Future" in a bold, white, sans-serif font.

Future

2017 (5 Years) Vision

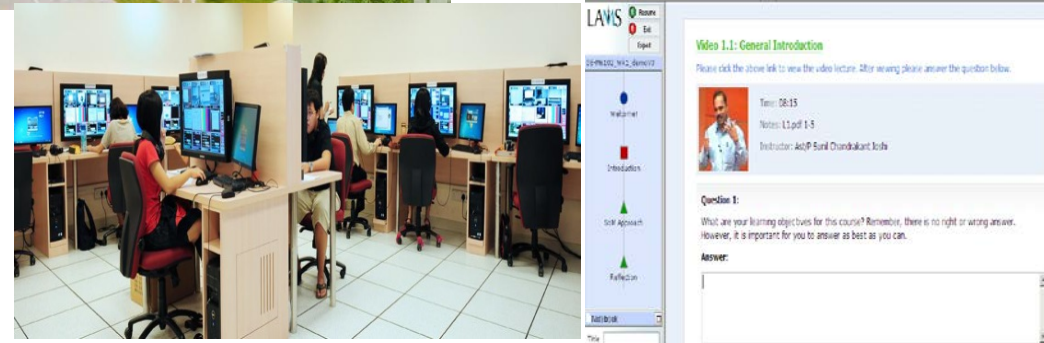
- Year 2013: **60** Classes, **8** Interactive Classrooms
- **30% of Classes** (800) → Edu 3.0
- Basic Compulsory Courses: **50%~100%** Edu 3.0 Classes
- **60** Education 3.0 (Interactive) Classrooms
- Training New & Promoted Faculty
- Credit for Faculty Promotion

NTU (Nanyang Technical University)

- **80 Lecture Rooms** → “Interactive Classrooms” + ...
- **Planned a New Building Construction**



- **Recording all classes**
 - Centralized monitoring recording
 - Used for Self-Study



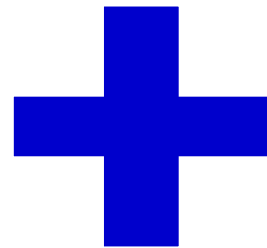
- **Online Collaborative Teaching(LAMS) – Q&A**
- **Promoting interactive classes – Flipped Learning**

MOOC(Massive Open Online Courses) & OCW(Open Courseware)

Coursera

edX

OCW



Flipped

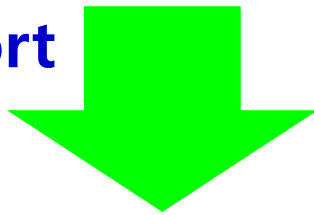


Interactive Classes
- Interactive Exercises
- Discussion, ...

A Strategy for MOOC/OCW

**Education 3.0
Interactive Classes**

**Produce & Export
Online Lectures**



**Import & Use
Online Lectures**

MOOC/OCW

What should we share and connect?

“Lecture Networking”

- e-Learning/MOOC/OCW



Classroom Networking

- **Interactive**

Classroom Networking for Virtual Classrooms



- Interactive classrooms need 50% more space
- Joint interactive class with other universities
- Remote team learning/teamwork



Future of Lectures → Just **a** Learning Contents



Video
"Text" book



Offline Classes **without Lecturing are more important. – **Interactive! Participating!****

Lecturing **will**
leave classrooms!

Lecturing **should**
leave classrooms!

We may **not need**
Lecturing!

Make students think!

Make students do!

Send lecturing to Internet!

- "Online video **textbooks**"

Revival of Heliocentric Theory

BC 3C

Geocentric Theory

16C

17C

Samos

Copernicus Galilei Kepler

Revival of Interactive T&L

BC 4~5C

14C

21C

Lecturing Prussian Standards

Blackboard,
OHT, PowerPoint,
Internet,
e-Learning, ...



Socrates



Confucius



Thank you!